



What s in the base station container

What is a station container?

Although the construction of a Station Container is much like that of other Cargo Containers a Station Container is far too big to fit in a ship's cargo hold and is only used for storage and inventory management at stations. Cargo containers allow for extra storage while either being deployed in space, inside a cargo hold, or inside a station.

Can a station container be jettisoned?

Station containers can not be jettisoned nor launched into space. Assembled, they are too large to fit inside any ship's cargo hold, meaning they can only be used in stations for organizational purposes. They contain auditing functionality, which stores a log showing:

What is the difference between a station container and a warehouse container?

A station container is 10,000 m³ packaged, and 2,000,000 m³ assembled. A vault container is 50k m³ packaged, and 5 mil m³ assembled. A warehouse container is 100k m³ packaged, and 10 mil m³ assembled. Generally, these are built on-site at a station. But you could move a few of the small ones at a time in a pinch if you use a DST.

What is a container in Minecraft?

Containers (often referred to as cans) are in-game items that can be assembled in the item hangar of a station or Upwell structure, placed in a ship's cargo hold or deployed in space as a way to store, share and sort items. There are five different container types that can be bought on the market, which differ in their functionality and purpose.

What is a cargo container?

Cargo containers allow for extra storage while either being deployed in space, inside a cargo hold, or inside a station. Community content is available under CC-BY-SA unless otherwise noted. This is a Station Container. It is fitted with a password-protected security lock and computerized inventory auditing.

Can You repack a station container?

The station you buy it at, is the station it stays at. You can also only Repackage it after 3 weeks of Assembling it or whatever term is used for Containers. This used to be true. Once upon a time station containers were NPC seeded. The repackaged size was identical to their capacity, and thus there was no ship in the game big enough to move them.

You pick up a lot of loot as a solo pilot, and it's just so much more efficient to drop it in a nearby station and use it to reload if necessary. I even have some fully fit ships scattered about for ...

Hello Folks, So i have spent the better part of my 70 hours on starfield just messing with outposts and i found

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the system confusing. After detangling most of it, i figured i would make a quick ...

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